1. (2 < 3) && (3 > 4) || true

* (2<3) = true
* (3>4) = false
* True && false = false
* False || true = true
* true

2. !true && (!true || 100 != 5 \* 5)

* 100 != 25 = true
* !true || true = true
* !true && true = false
* False

3. ("123" == 123) || ((10 <= 10) && ('' === false))

* “123” == 123 = true
* 10 <= 10 = true
* “===false = true
* True && true = true
* True || true
* true